# Proposed Scalability and Performance Roadmap

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### **General Issues**

- Performance work needs to be driven by benchmark analysis.
- There are three aspects of performance to be addressed:
  - absolute performance
  - SMP scalability
  - resource scalability
- Benchmarking work should not be duplicated between participants.
- Performance enhancement work should be coordinated between participants.

#### **Customer Workloads**

- Customer workloads come in two types:
  - workloads that can be parallelized allowing "horizontal scalability"
  - workloads that cannot be easily parallelized requiring large SMP or NUMA systems for larger capacities
- The goal of scalability for the first category should be linear scalability for 1 to 4–way systems.
- The goal for the second category is linear scalability for as large a system as possible.

# **Participants in This Work**

- The following companies have expressed interest in this work:
  - IBM
  - SGI
  - Intel
  - VALinux
- The following companies/groups might be interested in this work:
  - HP
  - CITI (University of Michigan)

# **Performance Approach**

- All work should be done on SourceForge sites.
- Separate SourceForge projects will be created for sub-projects as they become more active.
- Each piece of scalability work should be treated as a separate project and should be broken into as many independent patches as feasible.
- Each piece of work should independently be addressed as far as Linux community integration.

# **Benchmark Approach**

- Choose the best of publicly available and proprietary benchmarks.
- Use proprietary benchmarks for company internal validation and comparison.
- Use publicly available benchmarks for Linux community (external) validation and comparison.
- Create and encourage creation of good publicly available benchmarks.
- Provide results of publicly available benchmarks on SourceForge site.

# **Classification of Benchmarks**

- benchmarks that are currently set up and running in a participant's lab
- benchmarks that are easy to set up and can be up and running quickly
- difficult to set up benchmarks that are nevertheless required
- good benchmarks that are publicly available

# **Currently Set Up Benchmarks**

- Volanomark and Volano C (at IBM)
- FSCache (at IBM)
- Netperf (at IBM)
  - streaming
  - request response
  - connect request response
- SpecWeb99 (at IBM)

### **Simple Setup Benchmarks**

- SPEC sdet
- IOZONE
- PostMark

# **Important Difficult Benchmarks**

- TPC-C
- TPC–D
- TPC–W
- kenbus
- SPEC SFS

#### **Good Public Benchmarks**

- AS3AP
  - ANSI SQL Standard Scalable and Portable benchmark

# **Minimum Benchmark Platforms**

- 1–way x86 system
  - verify reference system impacts
- 4–way x86 system
  - verify "sweet spot" scalability impacts
  - verify horizontal scalability benchmark impacts
- 8–way x86 system
  - push current SMP scalability limits
- (future) 16–way and NUMA systems
  - push future SMP scalability limits
  - evaluate NUMA scalability issues

# **Crucial Customer Workloads**

- web serving
- web application serving
- database serving
- file and print serving
- application serving
- internet service providing

# **Horizontal Scaling Workloads**

- web serving
- web application serving
- application serving
- internet service providing

# **SMP Scalability Workloads**

- database serving
- file and print serving

# **Staging Approach**

- short term
  - first six months time frame
  - proceed on both benchmarking and prototyping in parallel
  - provide scalability infrastructure
- medium term
  - six months to one year time frame
  - start benchmark directed prototyping
- long term
  - one year and beyond time frame
  - continuous benchmarking and prototyping with increasing goals

# **Short Term Approach**

- Get easy benchmarks in place ASAP.
- Get 8–way system benchmark results.
- Publish public benchmark results to SourceForge site.
- Identify the benchmarks for future work.
- Work on obvious scalability issues until benchmarks direct future work.
- Start setting up difficult benchmarks.
- Provide required scalability infrastructure for future work.
- Provide required performance tools.

# **Medium Term Approach**

- Start running key customer benchmarks (even difficult ones).
- Get benchmark numbers across 1, 4, and 8– way systems.
- Compare results with other systems (AIX, Windows NT, Solaris, IRIX, etc.) to look for performance difficiencies.
- Publish public benchmark results to SourceForge site.
- Split off larger subprojects to their own SourceForge sites (NUMA, scheduler, VM, etc.)

# **Staging Approach**

- Get full lab with 1, 4, 8, and 16–way systems as well as NUMA systems.
- Get continuously running benchmarks to test ongoing prototypes.
- Publish public benchmark results to SourceForge sites.

### **Performance Requirements**

- required performance analysis tools
- required performance analysis systems
- database performance analysis platforms

# **Required Performance Tools**

- lockmeter
- user level tprof
- NMI–based kernprof
- trace facility (LTT)
- Above idle
- Mtrace

# **Required Scalability Infrastructure**

- enhanced locking primitives
- NUMA aware allocation
- NUMA aware locality policies

### **Database Analysis Platforms**

- database products
  - DB2 (stable and scalable)
  - Oracle 8i (stable and scalable)
  - mySQL (unstable with scalability issues?)
  - PostGreSQL (unstable with scalability issues?)
  - Interbase (not full database product?)
- database storage technologies -
  - RAID systems
  - fiber channel interconnects
  - SCSI

# Web Serving Platform

- web servers:
  - Apache widely used
  - Zeus currently very scalable
- web servers that are not ready:
  - tux still unreliable under stress?
  - kHTTPd still unreliable under stress?
- need to evaluate serving of different types of content:
  - static content only
  - dynamic content only
  - mixed static and dynamic content

### **Initial Performance Work**

- suspected performance issues
  - code pathlength and latency issues
- suspected SMP scalability issues
  - "first principles" scalability issues
- suspected resource scalability issues
  - "compiled in" resource limits
  - data structure scalability limits
  - resource management algorithm scalability problems

# **Suspected Performance Issues**

- gcc generated code (particularly on IA–64 platforms)
- Java
- boot time (device configuration, etc.)
- interrupt handling (latency)

# **Suspected SMP scalability Issues**

- task scheduling
- virtual memory management (VM)
- communications device drivers
- TCP/IP
- storage device drivers
- web server
- kernel locking
- kernel preemptibility (SMP only)
- buffer cache management
- IPC (semaphores, shared memory, message queues, and pipes)

# **Resource Scalability Issues**

- number of runnable tasks
- number of threads in a "process"
- number of storage devices
- number of communications devices
- rate of storage I/O
- rate of communications I/O
- number of open files
- size of files
- size of filesystems
- size of devices
- size of physical memory
- size of swap space